RECT rc;

::GetWindowRect(::GetDesktopWindow(), &rc);

if (::IsRectEmpty(&rc)) return;

HDC hScrDC = ::CreateDC("DISPLAY", NULL, NULL, NULL);

HDC hMemDC = ::CreateCompatibleDC(hScrDC);

int xScrn = ::GetDeviceCaps(hScrDC, HORZRES);

int yScrn = ::GetDeviceCaps(hScrDC, VERTRES);

if(rc.left < 0) rc.left = 0;

if(rc.top < 0) rc.top = 0;

if(rc.right > xScrn) rc.right = xScrn;

if(rc.bottom > yScrn) rc.bottom = yScrn;

int nWidth = rc.right - rc.left;

int nHeight = rc.bottom - rc.top;

HBITMAP hBitmap = ::CreateCompatibleBitmap(hScrDC, nWidth, nHeight);

HBITMAP hOldBitmap = (HBITMAP)SelectObject(hMemDC, hBitmap);

BitBlt(hMemDC, 0, 0, nWidth, nHeight, hScrDC, rc.left, rc.top, SRCCOPY);

hBitmap = (HBITMAP)SelectObject(hMemDC, hOldBitmap);

DeleteDC(hScrDC);

DeleteDC(hMemDC);

::OpenClipboard(m\_hWnd);

::SetClipboardData(CF\_BITMAP,hBitmap);

::CloseClipboard();

DeleteObject(hBitmap)